

# HASLEMERE BOWLING CLUB

## CLUB COMPETITIONS RULES - 2021

1. Entry into the club competition is available to all members having Full Membership.
2. The challenger in each match will be the first named player shown on the relevant match programme chart displayed in the club pavilion. In pairs and triples matches the skipper will be the first named player and also carry out the duties of challenger.
3. Matches must be played by the date shown on the club fixture card. Where the match is not a club fixture event some latitude may be allowed in exceeding the play by date, with agreement by the competition secretary. To take account of holidays and postponement due to bad weather, dates for matches should be set well before the final date shown.
4. The challenger must offer his opponent two dates for the match. If both are unsuitable, the challenger must negotiate with the opponent to find a suitable date. If the opponent cannot accommodate the challenger, then the matter must be referred to the competition secretary. If the match cannot be played then the competition secretary in conjunction with the club captain will decide who shall forfeit the game.
5. If a player withdraws (other than for an emergency or ill health), or without prior notification is in excess of thirty minutes late for an agreed start time for Pairs or Triples Competition and as a result deprives his or her partner of continuation in the said competition then at the discretion of the competition secretary in conjunction with the club captain shall forfeit their entries in the other current seasons Club Competitions.
6. The match rink shall be determined by the throw of a dice. If that rink shall already be in play by a match in the club competitions or of a higher priority then another rink may be chosen by the challenger.
7. The players taking place in the first game of a pairs or triples match are expected to play throughout the competition. For an unforeseen event a substitute player may be used. Only in exceptional circumstances and at the discretion of the competition secretary in conjunction with the club captain will this be allowed if he or she has already played in another team in that competition. The substitute may play in any position except when a match has already started, in which case the substitute cannot play as skipper. The competition secretary is to be notified of any substitution action.
8. In the event of a player not being available to play in a finals match for any reason and a team substitute player not being available as rule 7 the match will be awarded to the opposing player or team.
9. Competition matches must be played in the direction and colour of the day, unless it is necessary to change the direction of play in an evening game to avoid blinding sunlight.
10. A marker must be arranged for all single matches by the challenger.
11. A scorecard agreed for use for the club competitions must be completed during the match and signed by both players at the end of the match. The scorecard must be dated with the name of the competition and left in the place provided in the club pavilion for collection by the competition secretary.
12. For Handicap matches, players handicap numbers are to be set on the rink score board and added to the match score card before commencement of play and taken as the result for the first end.
13. Player handicap figures (0 to 9) will be based on past player ability. For new club members a handicap number will be assigned. All handicap figures are to be agreed by the competition secretary in consultation with the club captain.
14. Normal singles (including the Handicap singles) are to be played until a player reaches 21 points.
15. Two wood singles and pairs will be played to 21 ends (in the event of a draw a further end is to be played).
16. Normal Pairs matches will be played to 21 ends (in the event of a draw a further end is to be played).
17. Triple matches will be played to 18 ends (in the event of a draw a further end is to be played).

**Brian Archbold**  
**(Competition Secretary - 2021)**